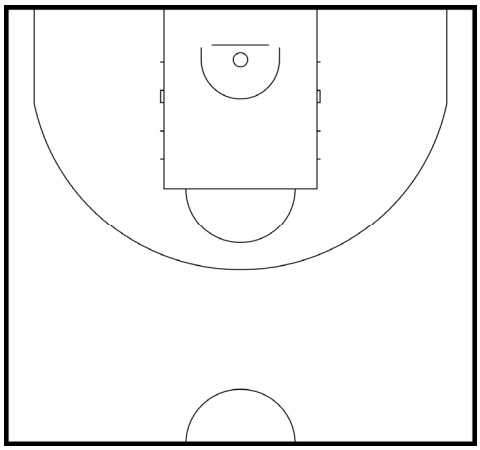
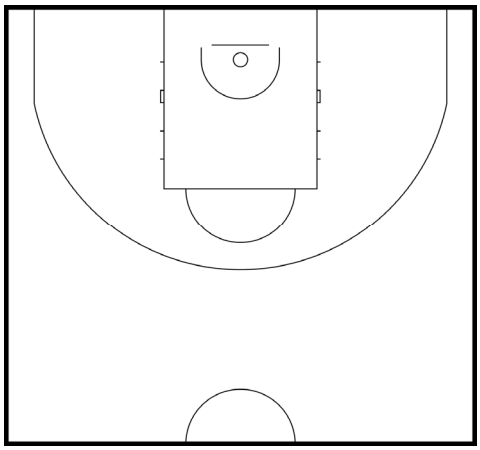
AVVERSARI:	DATA:

Disegna il numero del giocatore che ha tirato nella posizione esatta sul campo. Cerchia il numero se il giocatore ha realizzato un canestro

N.	GIOCATORE



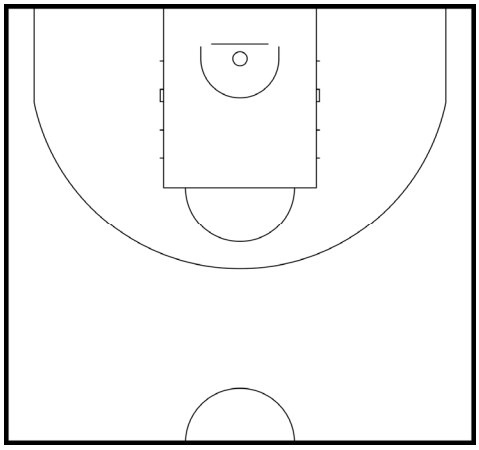
QUARTO # 1	TR2P ____ TF2P ____ TR3P ____ TF3P ____



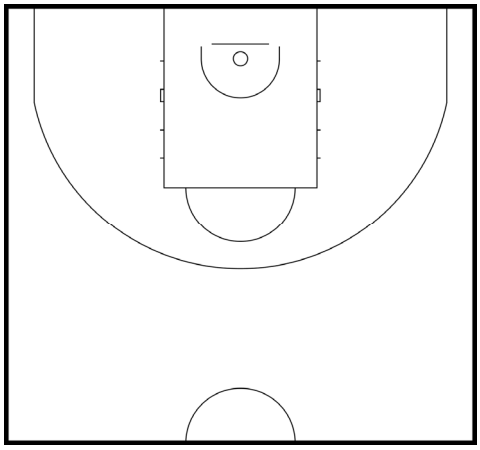
QUARTO # 2	TR2P ____ TF2P ____ TR3P ____ TF3P ____

PRIMO TEMPO

TR2P ____ TF2P ____ % ____ TR3P ____ TF3P ____ % ____



QUARTO # 3	TR2P ____ TF2P ____ TR3P ____ TF3P ____



QUARTO # 4	TR2P ____ TF2P ____ TR3P ____ TF3P ____

SECONDO TEMPO

TR2P ____ TF2P ____ % ____ TR3P ____ TF3P ____ % ____

TOTALI

TR2P _____ TF2P _____ % _____ TR3P _____ TF3P _____ % _____